



Dino Tiles

Play with Rex and Teri, along with Derik the Dinosaur and his sister Della. Join them as they travel to different parts of the world while developing valuable memory skills.

The Story

Playing Dino Tiles

Game Credits

Special Notice

The Story

Rex and Teri are traveling to many parts of the World. To pass the time between trips, they decided to play Derik the Dinosaur and Della a game of Dino Tiles. The catch is, if Derik and Della lose, they can't travel to the next country with Rex and Teri. Can you help Derik and Della travel around the World with Rex?

Playing Dino Tiles

After starting a new game, choose two tiles by clicking on them. The tiles will "flip over" and you will be able to see them. If you get two tiles that match, you score! If you get a tile with a happy face, you get a BONUS score! When you make a match, you may go again. Your turn continues until you don't find a match.

The game is divided into 3 stages, which each contain 5 levels (15 total levels of play). A level is completed when all the tiles have been matched. A stage is completed after every fifth level.

At the end of a level, if Rex's or Teri's score is larger than the player's, the game will end. Rex or Teri will be shown as the winner. To complete the whole game, players must keep ahead of their opponents.

Game Credits

DynoTech Software would like to offer special recognition and a big THANK YOU to the following for making *Dino Cards* possible:

Programmers

James Lindly
David Carlson

Artwork, Music & Sound Effects

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David Carlson
James Lindly

"The Staff"

Anthony Arnold
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Donna Carlson
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Special Notice

No dinosaurs were injured or mistreated in any manner during the making of Dino Tiles. All dinosaur performances were supervised closely by the DynoTech technical staff.

